

ABSTRAK

PENGEMBANGAN MEDIA PEMBELAJARAN SCRAPBOOK MATA PELAJARAN IPA MATERI POKOK DAUR HIDUP HEWAN SUBTEMA 2 SISWA KELAS IV SD UNTUK MENINGKATKAN MINAT BELAJAR DAN KETERAMPILAN BERPIKIR KREATIF SISWA

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Penelitian ini merupakan penelitian *Research and Development (R&D)* yang bertujuan untuk menghasilkan media pembelajaran berupa *scrapbook*. Media pembelajaran *scrapbook* dikembangkan untuk mengetahui peningkatan minat belajar dan keterampilan berpikir kreatif siswa SD kelas IV.

Penelitian ini menggunakan model ADDIE yang melalui lima tahapan, yaitu *analyze* (analisis), *design* (desain/perencanaan), *development* (pengembangan), *implementation* (implementasi), dan *evaluation* (evaluasi). Peneliti melakukan wawancara dengan guru kelas IV untuk analisis kebutuhan. Evaluasi terhadap media pembelajaran dilakukan dengan validasi produk dengan *expert judgement* dengan validator. Uji coba media pembelajaran *scrapbook* dilakukan secara terbatas dengan melibatkan enam siswa kelas IV.

Hasil penelitian menunjukkan bahwa: 1) media pembelajaran *scrapbook* dinyatakan valid dengan skor 3,8 dari ahli media dengan kategori “Sangat Baik” dan dengan rekomendasi “Tanpa Revisi” dan skor 3,4 dari ahli materi dengan kategori “Sangat Baik” dan dengan rekomendasi “Dengan revisi kecil” 2) angket respons siswa terhadap media pembelajaran mendapat skor 3,56 dengan kategori “Sangat Baik”, 3) penerapan media pembelajaran *scrapbook* berpengaruh pada minat belajar dan keterampilan berpikir kreatif siswa dengan skor 3,23 dan 3,21. Dengan demikian, media pembelajaran *scrapbook* berpengaruh terhadap minat belajar dan keterampilan berpikir kreatif siswa.

Kata Kunci: penelitian, media pembelajaran *scrapbook*, minat belajar, berpikir kreatif.

ABSTRACT

THE DEVELOPMENT OF SCRAPBOOK LEARNING MEDIA SUBJECTS OF ANIMAL LIFE CYCLE SUBJECT 2 STUDENTS IN CLASS IV SD TO IMPROVE LEARNING INTEREST AND CREATIVE THINKING SKILLS OF STUDENTS

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This research is a Research and Development (R&D) research which aims to produce learning media in the form of scrapbooks. Scrapbook learning media was developed to determine the increase in learning interest and creative thinking skills of fourth grade elementary school students.

This study uses the ADDIE model which goes through five stages, namely analyze, design, development, implementation, and evaluation. Researchers conducted interviews with fourth grade teachers for needs analysis. Evaluation of learning media is carried out by product validation with expert judgment with validators. The trial of scrapbook learning media was conducted in a limited manner by involving six fourth grade students.

The results showed that: 1) the scrapbook learning media was declared valid with a score of 3.8 from media experts in the "Very Good" category and with "No Revision" recommendations and a score of 3.4 from material experts in the "Very Good" category and with recommendations "With a small revision" 2) the student response questionnaire to the learning media got a score of 3.56 with the "Very Good" category, 3) the application of scrapbook learning media had an effect on students' interest in learning and creative thinking skills with a score of 3.23 and 3.21. Thus, scrapbook learning media has an effect on students' interest in learning and creative thinking skills.

Keywords: *research, scrapbook learning media, interest in learning, creative thinking.*